

HALLOWEEN

On Tuesday October 31, 2017, St. Andrew School will be holding its annual Halloween parade and parties. As in the past, the parade, for students in grades K-5, will begin promptly at 1:45pm and will take place outside if the weather permits. If indoors, the parade will take place in the gym. Students in grades 6-8 will attend the parade. Halloween parties will take place immediately following the parade (approximately 2:10pm). Parties for students in grades 7-8 will be held in the school cafeteria. K-6 parties will take place in the classrooms

Please go to door #1 for entry, sign in and get a visitor pass

This day will be an out of uniform day for the entire school. The following guidelines will apply:

Grade K-5

- Students will arrive to school out of uniform. *All traditional "out of uniform rules" apply!!*
No costumes or makeup should be worn to school.
- All students will be able to put on their costume and make up in the afternoon, prior to the parade. Exact times will be determined by the teacher.
- Hairspray or any other type of aerosol can will **NOT** be permitted in school.
- **NO masks** of any kind are permitted.
- Violent costumes or costumes that may have weapons are **NOT** permitted.

Grades 6-8

- Students will be out of uniform. Although students in grades 6-8 do **NOT** wear a costume, they are encouraged to wear orange and black. *All traditional "out of uniform" rules apply!!*
- Students are **NOT** permitted to wear hair color or make-up.
- As always, **NO** short skirts or midribs showing, and **NO** tank tops.
- Acceptable shoes are sneakers, loafers, or dress shoes. Do **NOT** wear clogs, boots, flip flops, high heels, crocs, or any shoe without a back.

All out of uniform attire is expected to uphold the Catholic faith, values, and virtues that are reinforced in our teachings, ie., especially modesty and obedience.

****Parents of students who are not in compliance with the instructions above will be called and required to bring a change of clothing to school.**

